## **Pan-Romanze**

Backgrounds of S. Radic

**EDWARD SIMONI** enchants its audience with virtuosic playing on this instrument. Like no other he masters the pan flute, plays with great devotion and musicality beautiful well-known ways, melodies, stretches the musical bow to the cheerful, exuberant music. Edward Simoni knows how to inspire his audience from the very first title...

Edward Simoni is Germany's most successful panflutist and one of the most successful instrumentalists in Europe. It has been awarded several times with gold and platinum. He is called the "Mage of the Panflute". Just like no one else masters the pan flute. His super hit "Pan Träume" made Edward Simoni a star overnight. That he has lost none of his popularity to this day is due to his dedication to music. With a lot of feeling, he succeeds in moving from calm, carried titles to cheerful, exuberant pieces. His fans love him above all for his brilliant live performances. On stage he sometimes exchanges his panpipe for a violin to race through the audience as a "devil's violinist". No wonder when concertgoers describe his shows as fireworks of music and atmosphere.

In this title EDWARD SIMONI combined his panpipe playing with a bagpipes choir - a truly strange combination of sounds and playing styles, which was very successful, especially since the appearance of the bagpipers with a style-suitable style accompaniment, or a very typical snare game was arranged.





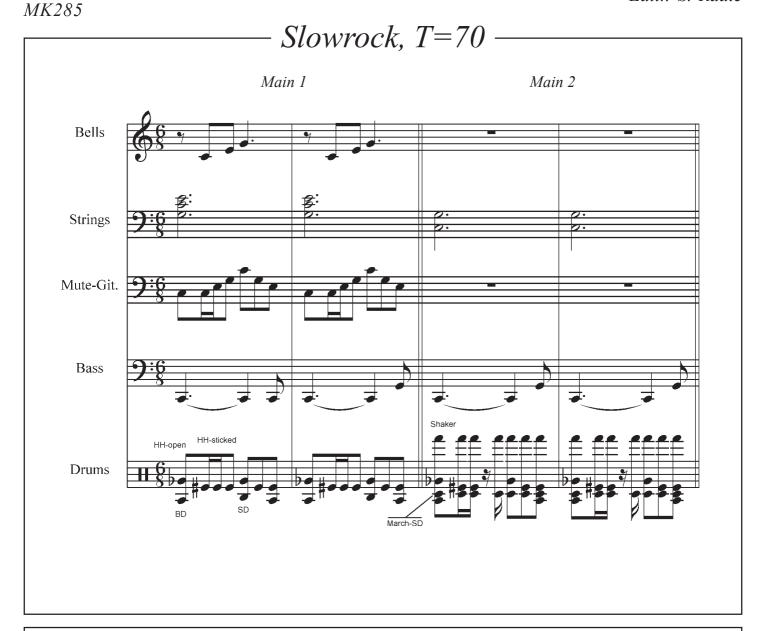
The GM-Sounds-Discussion. I must admit that I have reached the "sound limits" of the GM Volume 1 system of my WERSI PEGASUS! Although the two required sounds - panpipe GM no. 76 and bagpipe GM no. 110 (bagpipe) - are present in the system, they sounded "not together" in the Pegasus, as Edward Simoni's original recording tells us: The panpipe is not "passionate" enough and the "bagpipe" is not strong and "shrill" enough! Here I switched to two other sounds, which fit much better to each other: GM-No.78, the Japanese "Shakuhachi Flute" and the synth sound GM-No.91 "Pad 3 - Polysinth", actually a sharp synthetic sound surface, which in Pegasus comes very close to the intrusive original bagpipe sound. This time the Japanese panpipe really comes very close to the passionate Simoni playing. So everyone should enter the sequence structure once and exchange and compare the panpipe on the midi channel 4 or try out my Syinth sound with another one on the midi channel 9!

Here a view of the Bagpipe-March-Snare:



(C) Mai 2010 by S. Radic MWP-Nr.993

Panflöten-Hit 1992 von EDWARD SIMONI Edit.: S. Radic



## Programming instruction

The task of Main 1 can easily be fulfilled by a standard slowrock, but there are some special features here as well. The drums come with two hi-hats: The HH-open is always the first eighth of every group of three - note, they are not triplets, but "three-eighth groups" of a regular 6/8 rhythm - and a hi-hat-sticked, which means the "kicked" hi-hat. The most striking voice in Main 1 is undoubtedly the Bells part with very specific exits as soon as a chord takes up at least two bars. The mute-guitar phrase is not available in the original, but I personally consider it "very successful"! In Main 2 the speciality of programming comes to the fore: The snare plays a very specific phrase, which does justice to the BAGPIPE choir of the original. Here the strings play the obligatory drone fifth of a bagpipe. Only the bass remains - the guitar and the bells fall silent. Have fun, your style programmer S. Radic.